

Digitalisation of Work - Visions vs. Empirical Evidence

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NTA-Workshop: Technology and Work from a TA perspective

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Agenda



1. Background: TAB project “Opportunities and threats of mobile and digital communication in the workplace”
2. Digitalisation of work: Trends
 - I. Digital rationalisation
 - II. Boundaryless digital work
 - III. Crowd work
3. Preliminary insights from the field
 - I. The labour market
 - II. Production & service work
4. Conclusions

1. Background: TAB project



- “Opportunities and threats of mobile and digital communication in the workplace” (Project duration: 2015-2016, running)
- “Digitalisation of work” on the political agenda
 - Parties
 - Bundestag committees
 - Ministries
- Novelty: Advisory board (7 experts)
 - Scientific experts
 - Trade associations
 - Labour unions
 - Foundations
- 4 expert reports
 - Evaluation of the EWCS for Germany
 - 2 Sector surveys
 - Legal expertise

2. Digitalisation of work: Digital rationalisation



ROBOTER ERSETZEN ARBEITSKRÄFTE



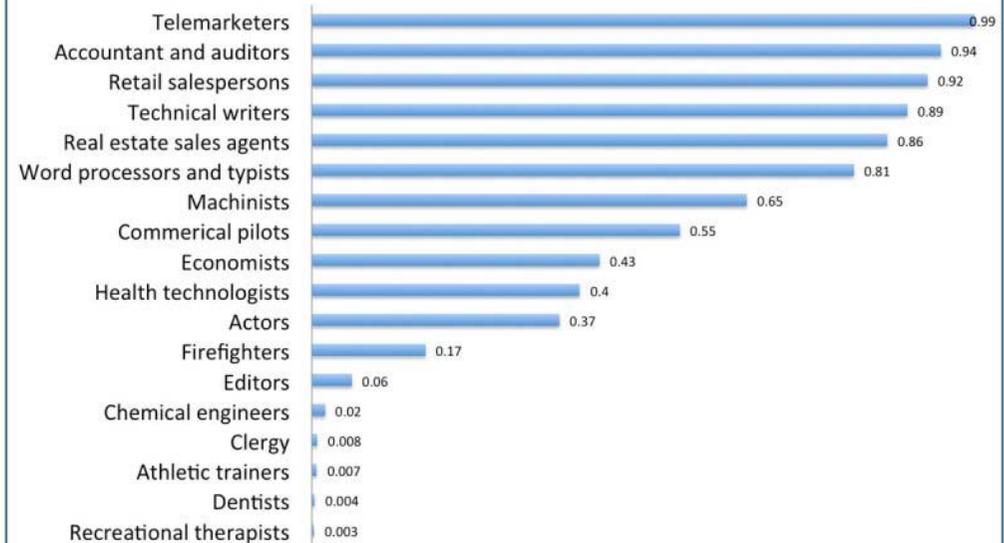
DIE WELT

59 Prozent aller Berufe sind durch Roboter-Einsatz gefährdet

Foto: Infografik Die Welt

Tech Chart of the Day

Probability Robots Will Take Your Job In Next 20 Years, 1=Certain



BUSINESS INSIDER

Source: The Economist, The Future of Employment: How susceptible are jobs to computerisation?

2. Digitalisation of work: Digital rationalisation



> **Trend 1: Digital rationalisation**

- Cognitive Automation (Kurz/Rieger 2013) & 2nd Machine Age (Brynjolfsson/McAfee 2014, also Frey/Osborne 2013)
- Thinking & analyzing in work processes are covered by software (not only routine work!)

> **Fields**

- services, finance, management, law; transportation & logistics; production,...

> **Technologies**

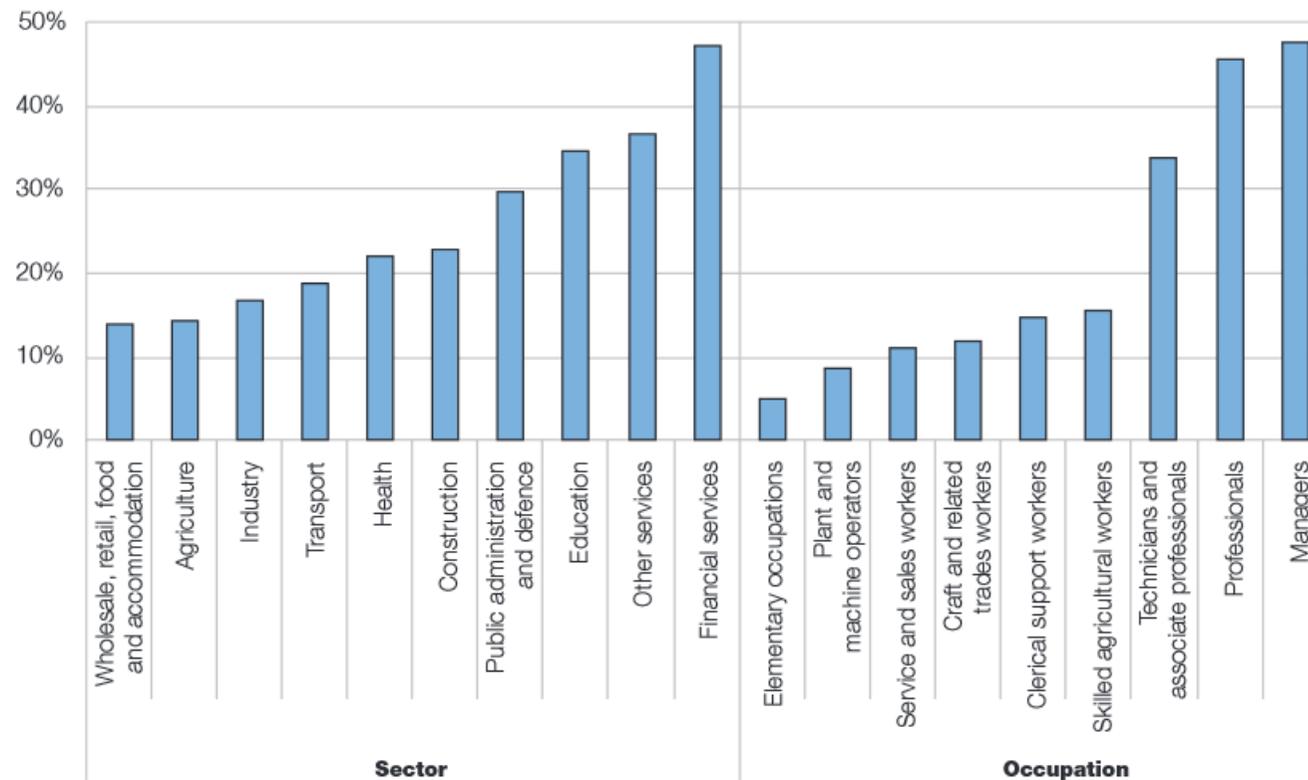
- self-driving cars, automatic speech recognition, automated text generation, translation, robotics , 3D printing

> **Massive job losses?**

2. Digitalisation of work: Boundaryless digital work



Figure 56: E-nomads, by sector and occupation, EU27 (%)



Quelle:
Eurofound (2012): Fifth European Working Conditions Survey, Luxembourg

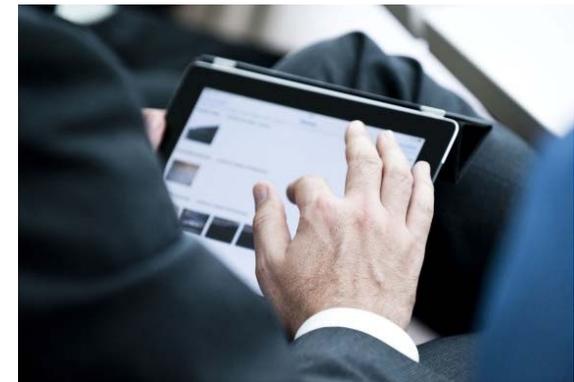
2. Digitalisation of work: Boundaryless digital work



Trend 2: Boundaryless digital work

- > Temporal dimension: work outside of working hours (in one's free time, on weekends or holidays)
- > Spatial dimension: work at different places (at the client, in the hotel, at home, during travels,...) → equalization or extra work?
- > New qualities of boundaryless work due to smart technologies → constant availability
 - New forms of boundaryless work → social media; ByoD
 - Attempts to limit it technically

- > **Reinforcement of blurring of boundaries?**



2. Digitalisation of work: Crowd work



Mechanical Turk is a marketplace for work.
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Get Results from Mechanical Turk Workers

Ask workers to complete HITs - *Human Intelligence Tasks* - and get results using Mechanical Turk. [Get Started.](#)

As a Mechanical Turk Requester you:

- Have access to a global, on-demand, 24 x 7 workforce
- Get thousands of HITs completed in minutes
- Pay only when you're satisfied with the results



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OUR MISSION

To create economic and social value on a global scale by providing a trusted online workplace to connect, collaborate, and succeed.



OUR VISION

To connect businesses with great talent faster than ever before.

2. Digitalisation of work: Crowd work



Trend 3: Crowd work

> **Definition & Principle:**

- Outsourcing of value added work activities to the internet (Blohm et al. 2014)
- Work packages are broken down into small units and offered on web-based platforms
→ Taylorism

> **Different models**

- **External**

- 1) Cognitive piecework: e.g. Amazon Mechanical Turk (about 1-2€/h)
- 2) Contest-based (e.g. product design): e.g. Jovoto or 99designs (up to 100.000€)
- 3) Platforms for job placement (low-skilled – high skilled)

- **Internal**

- IBM Liquid: global distribution of work at IBM Crowd and freelancers
→ “strategic option recasting production structures” (Boes 2014: 13)

> **Many open questions, e.g.**

- Spreading
- Organisation principles
- Regulation

→ **Levering out labour standards?**

3. Insights from the labour market



Digital work as privilege

- > **Digital work**
 - Classic computer & internet use represents the most important form of digitalisation
- > **Distribution**
 - Sectors
 - Information & communication, finance and insurances, self-employed, scientific and technical services
 - Qualification
 - High qualification → high share of “digital work”
 - Low qualification → high share of “analogue work”
- > **Working conditions**
 - High quality of digital (mobile) work
 - good position in the labour market (income, career development)
 - high work autonomy
 - innovative work environment (“learning organization”)
 - However
 - long working hours (longer than collectively agreed, work despite illness)
 - no negative influence on high work satisfaction of digital workers → high degrees of freedom
 - stressful work situations also in “traditional” forms of work

3. Insights from production work



Digital work as “business as usual”

> **Already high degrees of “digitalisation”**

- “Classical” ICT-use (computer, e-mail, ERP-systems) & “passive ICT-use” (all types of applications)
- High degrees of technical and organisational changes (automation)
- “Digital work” largely integrated, however for general developments (e.g. high work load) no direct relation to “digitalisation” as such possible

> **Effects on employment**

- Characterized by few large companies and SMEs
- “Classical employment” seems “still largely normality”, but high levels of temporary employment
- Little fear of job loss (also: High relevance of industrial relations)

> **Working time, WLB, health**

- High work satisfaction, high collegiality
- Work within usual time limits, high proportion of shift work (about 25%), rarely weekend work
- Growing intensity of work

> **Qualification**

- Digitalization seems to be well managed by workers
- High relevance of dual vocational training
- Further education is embedded, little interest in ICT-related training; training “on the job” perceived as sufficient

TAB-Study: Quantitative analysis for automobile production based on BIBB/BAuA/ DGB-Index/IGM-Beschäftigtenbefragung data sets by Sabine Pfeiffer & team, Hohenheim

3. Insights from service work



Digital work as ongoing flexibilisation

- > **Already high degrees of “digitalisation”**
 - Many products/process are already “completely digital”
 - High spread of ICT applications (cloud processes and services; differences along company size)
 - Crowd work no predominant model of work: neither in ICT or design

- > **Effects on employment**
 - ICT- and design characterised by freelancer, SMEs, few larger companies
 - Ongoing trend of high flexibilisation (self-employment)

- > **Working time, WLB, health**
 - Flexible working hours
 - Regular weekend work (31%)
 - Blurring of boundaries (work and private life)

- > **Qualification**
 - Already now: high level of digital “qualification”
 - Advanced digital skills
 - further education in IT → high interest, high self-responsibility

***TAB-Study:** Quantitative analysis for ICT services/ creative occupations based on BIBB/BAuA/ DGB-Index/IGM-Beschäftigtenbefragung data sets by Sabine Pfeiffer & team, Hohenheim; IFOK, Berlin.*

4. Conclusions



- > **Trend 1: Digital rationalisation**
 - Until now, no employment effects of recent “digitalisation“
 - However, future trends like “Industry 4.0” and “Crowd work”

- > **Trend 2: Boundaryless digital work**
 - Intensification of work
 - Embedded in long lasting trends and debates: No direct conclusion from digitalisation, rather organisational and social embedding!

- > **Trend 3: Crowd work**
 - New forms of global digital distribution of work → fragmentation
 - Diffusion in many fields → “platform economy models” as new guiding model
 - High expectations: autonomy versus precarious work

Digital work is much more embedded in developments of the labour market than assumed by current trends

4. Conclusions



> **Need for further research**

- “Digital work” is currently only defined as “internet and computer “ use at the workplace
→ many effects cannot be detected by current data
- Qualitative research, e.g.
 - specific influence of digital technologies on the blurring of boundaries
 - crowd work (spread, motivations of crowd worker, economic evidence)
- Quantitative research, e.g.
 - statistical documentation of the IT-sector for Germany

> **Challenges for political regulation**

- Adaptation of existing labour regulations
 - Working time
 - Ergonomics
 - Data protection
- Quick reaction to new developments of digital technologies
 - Early regulatory embedding of new flexible work forms
 - Reactions towards implications of new technologies for the working life

Thank you for your attention!



2. Digitalisation of work



Background

- > In the 1970s critical public debates on work and technology: technical rationalisation of industrial work
 - Job losses due to automatisisation
 - Intensification of work
 - De- and upskilling
 - Initiative for the humanisation of work (HdA) (beginning in the 1970s)

- > Since the 1980s
 - No views on technology in work studies
 - No reflection of work in studies on technology
 - *Also TA!*

- > Today
 - Processes of digitalisation have an impact on work relations and work process, however systematic research is currently missing
 - Still influential: German concept on “Informatisierung” (Boes et al. 2005)
 - Working definition of digital work
 - *Use of computers and the web at the job*
 - *Technologies: PC, sensors, connected technical systems, smart phones, pads*